**Software Design Documentation**

**Project Nigeria (**[**The Kayode Michael Arimoro Foundation**](https://www.linkedin.com/in/kayode-arimoro-psm-b2653042/)**)**

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**Introduction**

The Goal is to develop an app for Nigerians that asks key cognitive questions that we can collect in the backend. Analysis must be done so that we can detect behavioral changes in those that are mentally unwell. This Data will be integrated with the United Nations

**System Overview**

The software must be able to ask questions that are relevant to those who are Nigerian. The software must be able to help those with key behavioral changes and help to return to their baseline state.

**Design Considerations**

Describe the issues that need to be addressed before creating a design solution

**Assumptions and Dependencies:**

Describe any assumptions that may be wrong or any dependencies on other things.

**General Constraints**

Describe any constraints that could have an impact on the design of the software.

**Goals and Guidelines**

Describe any goals and guidelines for the design of the software.

**Development Methods**

Describe the software design method that will be used.

**Architectural Strategies**

Describe the strategies that will be used.

* Strategy 1
* Strategy 2

**System Architecture**

Provide an overview of how the functionality and responsibilities of the system were divided and assigned to subsystems.

* Component 1
* Component 2

**Detailed System Design**

Describe components and subcomponents.

* Module 1
* Module 2

**Glossary**

An ordered list of defined terms and concepts used throughout the document.

**A**

* …
* …
* …

**B**

**C**

**D**